# THE STORY BOARD CAME

# A game to inspire ideas for creative writing

### You will need:

- Stories in progress, or paper to start a story
- Writing utensils
- One six-sided die
- Timer
- As many tokens as there are players. No more than four players per game board.

### Directions:

Players roll the die and move the correct number of spaces. Each player has up to two minutes to follow the instructions on the square they land on, to add to their story. (Add time if working with younger players). The time can be used while other players are taking their turn, as long as each player can be timed. They may also choose to pass on that instruction.

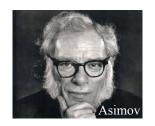
At the end of the game, have the players read their stories to each other. Everyone is a winner!

With thanks to Jefferson County Schools for their game board templates, downloadable at <a href="http://jc-schools.net/tutorials/gameboard.htm">http://jc-schools.net/tutorials/gameboard.htm</a>.

## Game Tokens (or use chips):









START	Send your characters on a walk. Have the meet a villain/antagonist.		Give a character a pet.	Miss one turn
Create a character whose initials are A. B. C.	Write three line of dialogue between your characters.	TIE	THE STORY BOARD	
Write a sentence that includes the word "blue."	Go back a spaces			Have a character tell a joke.
Go ahead 2 spaces	Miss one turn			Go ahead 2 spaces
Take the Shortcut Pass			END	Make up a sad part of your story.
Give a character telepathy as one of his or her traits.	Use descriptive words to paint scene in your story.			Take the Shortcut Pass
Write a sentence that does not include an article (a, an, the).				Take an extra turn
Take an extra turn				Add a scene in which your character discovers what was causing the terrible smell.
Write the last sentence of your story.	Go ahead 2 spaces	Make a character dance.	Take an extra turn	Add a scary or surprising moment to your story.